Musical Element Checklist

TIME

- RHYTHM: the duration of the notes. Some notes are short and some are long. All music has rhythm since without duration we would not hear it.
- PULSE: the regular, recurring underlying even, consistent beat of a piece. Because it is predictable, we can clap to it and dance to it.
- METER: the grouping of the pulse. Our music tends to be grouped in twos (duple) or threes (triple), but pulses can be grouped in any arrangement.
- TEMPO: the speed of the pulse.
- SWING: uneven subdivision of the pulse a rhythm that is long-short-long-short-long-short.
- SYNCOPATION: different accents on different beats.
- MOTIVE: a small pattern used as a building block.

MELODY

- PITCH: A note or tone. The high-ness and low-ness of a single note.
- INTERVAL: the distance in pitch between two notes.
- SCALE: a collection of notes that form the basis of the melody.
- CONTOUR: shape of the melody (ups and downs).
- CHARACTER: size of the intervals in the melody- large or small.
- RANGE: distance between highest and lowest notes.
- PHRASING: are phrases short, long, equal, unequal.
- MOTIVES: melodic patterns and building blocks

TEXTURE

- MONOPHONY: One melody only, no other pitches.
- MONOPHONY WITH
- PERCUSSION: One melody only, with percussion but no other tunes or notes.
- LAYER: a horizontal set of sounds that has single function within the music, be it
- accompaniment, rhythmic, harmonic, or melodic.
- POLYPHONY: more than one pitch or melody heard simultaneously. This is the most common kind of texture we hear in the United States.
- HETEROPHONY: one melody played in different layers by different people simultaneously, all a bit different and individual.
- CALL AND RESPONSE: two or more layers in alternation with one
- beginning (calling) answered by another (the response).

FORM:

- LINEAR: Music that changes through time. Linear form has a discrete beginning and ending.
- CYCLICAL: Music built from continual repetition of patterns. Cyclical form does not have an obvious beginning nor ending.

HARMONY

- CONSONANCE: a sound with little or no tension between multiple notes played simultaneously. (Adjective "consonant")
- DISSONANCE: a sound with much tension between simultaneous notes. (Adjective "dissonant")
- HARMONIC CHARACTER: How much of the harmony is consonant and how much is dissonant. Where is the harmony consonant, and where is it dissonant.

TIMBRE:

• Tone quality: use normal words to describe